

Klew Still

INTERACTIVE MEDIA DESIGNER

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KLEWSTILL.COM 

I DESIGN ENTERPRISE SOFTWARE THAT IS ELEGANT, SIMPLE, AND USER-FORWARD. I AM ALWAYS READY TO PIVOT AND READY TO LEARN. I CHERISH MY TEAM.

EXPERTISE

INTERACTIVE MEDIA DESIGN
UX DESIGN
UI DESIGN
PROTOTYPES & MOCKUPS
PRODUCT MANAGEMENT/ROADMAP
FRONT END DEVELOPMENT
AGILE & SCRUM METHODOLOGY
UX RESEARCH
GOOGLE DESIGN SPRINT
IDEATION
TECHNICAL WRITING
PUBLIC SPEAKING
GAME DESIGN

TOOLS

ADOBE CREATIVE SUITE
SKETCH
INVISION
ADOBE XD
ABSTRACT
AFTER EFFECTS
SELENIUM WITH JAVA
REACT.JS

EDUCATION

4.0 | 2017 M.S. INTERACTIVE
MEDIA AND GAME DEVELOPMENT
@ WORCESTER POLYTECHNIC INSTITUTE

3.9 | 2010 B.A. ART AND ART
HISTORY & BIOGEOCHEMISTRY
@ UNIVERSITY OF COLORADO, BOULDER

WORK HISTORY

2018-2019 & PRESENT UX DESIGNER (CONTRACT)

DESIGN PROCESS AND UI DESIGN EXPERTISE FOR ENTERPRISES

- UX RESEARCH, ANALYSIS, AND PERSONAS
- HIGH-FIDELITY UI MOCKUPS AND PROTOTYPING

2017-2020 UX DESIGN LEAD
@ ACTIVE OVERSIGHT, GOLDEN CO

LEAD UX/UI DESIGNER IN A REFINED AGILE/SCRUM STARTUP

- MOCKS, PROTOTYPES, AND UX RESEARCH
- ROBUST IDEATION AND DESIGN STUDIO FOCUS

2015-2017 RESEARCH AND TEACHING ASSISTANT
@ WORCESTER POLYTECHNIC INSTITUTE, WORCESTER MA

GAME DESIGNER, PROGRAMMER, AUTHOR, AND RESEARCHER

- SOFTWARE AND HARDWARE PROTOTYPING
- INTERNATIONAL SPEAKING ENGAGEMENTS

2010-2015 SENIOR BUSINESS ANALYST
@ P2 ENERGY SOLUTIONS, DENVER CO

SOFTWARE PM/SME; DESIGN, VALIDATION, AND SPECIFICATION

- FULL PROJECT LEADERSHIP AND MANAGEMENT
- SQL AND PL/SQL TECHNICAL WORK

COMMUNITY

2010-PRESENT LEAD INSTRUCTOR @ ENSHIN KARATE BOULDER

2018-PRESENT ACTOR @ MILE HIGH DUNGEON DELVERS

2018-PRESENT MEMBER ARTIST @ 40WEST ARTS DISTRICT